
Christopher J. Biglin



Deputy Counsel Naval Air Systems Command

Mr. Christopher J. Biglin is the Deputy Counsel at the Naval Air Systems Command (NAVAIR). In collaboration with the Counsel, he delivers legal advice to the senior leadership of the Command and its four affiliated program executive offices. He also manages the NAVAIR Office of Counsel, which includes over 115 attorneys and staff. Mr. Biglin entered the Senior Executive Service, in this position, in May 2010.

Mr. Biglin began his career with the Department of the Navy Office of General Counsel in 1994. Mr. Biglin was assigned to the Naval Undersea Warfare Center Detachment, New London, Connecticut, within the Naval Sea Systems Command. In 1996, Mr. Biglin transferred to the Naval Undersea Warfare Center, Division, Newport, Rhode Island. In these positions, Mr. Biglin provided legal advice in support of acquisition, civilian personnel, and standards of conduct matters. In 1998, Mr. Biglin transferred to Engineering Field Activity, Mediterranean, Naples, Italy, within the Naval Facilities Engineering Command. He provided legal advice to the Department of Defense Executive Agent for military construction and environmental matters in Italy, Spain and Greece. In February 2001, Mr. Biglin transferred to the NAVAIR. From 2001 through 2005, Mr. Biglin served as a program attorney supporting various major weapons systems programs. In 2006, Mr. Biglin became the head of the Weapons & Systems Acquisition Department within the NAVAIR Office of Counsel. In this capacity, he served as the Assistant Program Executive Officer, Counsel for the Program Executive Officer for Unmanned Air Systems and Strike Weapons as well as for the NAVAIR Assistant Commander for Acquisition.

Mr. Biglin received a bachelor's of arts degree in cognitive science from Lehigh University in 1990, and a juris doctor degree from the University of Connecticut School of Law in 1994. Mr. Biglin received the Navy's Meritorious Civilian Service Award in 2009. He is a member of the Connecticut State Bar.